Jorge Vásquez Pérez

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(310) 279-6370

Skills
3d, compositing, animation, design, xr/ar.

Programs
blender, cinema 4d, redshift, maya, after effects, adobe creative suite, unity.

Scripting/Coding
python, bash, c#, javascript, adobe extendscript

Languages
english/spanish/french

3d Generalist / Motion Graphics Artist with 15+ years of experience in the Broadcast and Advertisement industries. A nimble problem-solver, always ready to collaborate with directors, creatives, and other project managers to find the most effective way to bring projects to fruition.

EXPERIENCE

Freelance Artist
Motion / 3d Generalist (2020 – Present)

Collaborated with various studios and agencies on multiple capacities within the 3d and motion grpahics domain. Worked on graphics for movie trailers, commercials, social pieces as well as augmentedreality/extended reality pieces for live and streaming events. **Wildcard Creative; Netflix, Disney, Fox, Hulu, Xitelabs; Xbox, Gala Games, Coinbase**

MakinÉ Studios
Designer/Animator (2008 – 2020)

Lead in-house artist responsible, in close collaboration with the editorial team for the development and final execution of motion graphics pieces, visual effects shots and graphic packages for a variety tv commercial post-production and broadcast needs for clients such as **Disney Channel & Disney Jr, Toyota, Lexus, T-Mobile, Sprint & Nestlé**.

COURSES

IHMAN 3D School
Game Programming with Unity
(2016)

California Institute of The Arts (Coursera.org)
Introduction to Programming for Musicians and Digital Artists (2014)

University of Illinois at Urbana-Champaign
(Coursera.org)
Creative, Serious and Playful Science of Android Apps (2014)

Rice University (Coursera.org)
An Introduction to Interactive Programming in Python (2013)

IHMAN 3D School
Environment and Set Modeling with Blender (2013)

IHMAN 3D School
Character Modeling and Rigging with Blender (2013)

Freelance Artist
(2004 – 2008)
Freelance artist catering to a variety of commercial clients in advertising, broadcast and multimedia, such as **Sony Entertainment Television, History Channel, Pampers & Televen.**

The Brand Lab
Designer / Programmer (2002 – 2004)

Responsible for the development and final execution of multimedia and interactive projects for clients in art, edutainment, and commercial sectors.

EDUCATION

PRODiseño
BFA Graphic Design & Visual Communication

(1998 – 2003)